Date: *11 April 2018*

Location: *Atrium building*

Attendants:

Joseph Barber,  
Elliot Dewhurst,  
John Dorman,  
Blake Hewitt,  
Miruna Rosca

Topic of meeting:

Sprint review, backlog clean up, level design, playtesting preparations, presentation preparations

Agenda items:

* Sprint review
* Backlog
* Level designs
* Playtest preparation
* Presentation preparation
* Sprint plan

What was discussed and Moving forward:

We reviewed the previous sprint, looked at the completed tasks together and discussed any difficulties anybody faced.

Next we cleaned up the current back log and removed any tasks that were no longer relevant or necessary.

Next we spoke about level design and decided that this week we would focus our attention on designing a lot of levels for play testers to play over the next 2 weeks before the presentation.

We briefly discussed what we would want to have in place for the final presentation.

Finally we planned our new sprint.